

# Close Up Magic Secrets Diamond Jim Tyler

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**The Five Points in Magic** - Juan Tamariz 2007

*Coin Magic* - Jean Hugard 2016-10-11

Have some extra change rattling around in your pocket? Need a new party trick? Coin Magic: The Complete Book of Coin Tricks is your go-to reference for astonishing any audience?friends,

family, people on the street, or even strangers sitting in a theater seat seeing your first public performance. Everyone will be amazed by your ability to captivate and charm.Originally published in the 1930s, this highly acclaimed coin magic book from master of manipulation Jean Hugard is still a leading authority today for

magicians everywhere. Whether you're an active professional magician looking to add to your repertoire or just someone learning tricks for fun, this classic book is a comprehensive collection of coin magic?with more than one hundred tips and tricks to help you master the craft of illusion and sleight of hand. Additionally, this book includes dozens of illustrations to guide readers through tricks, making them much easier for them to grasp visually. Included with this edition is a brand new foreword written by award-winning coin magician and expert on twentieth-century coin magic technique David Roth, making this edition of Coin Magic the quintessential authority on the subject.

The Canterbury Puzzles - H. E. Dudeney  
2002-10-01

This book includes 110 puzzles, not as individual problems but as incidents in connected stories. The first 31 are amusingly posed by pilgrims in Chaucer's Canterbury Tales. Additional puzzles are presented using different characters. Many

require only the ability to exercise logical or visual skills; others offer a stimulating challenge to the mathematically advanced.

Animal Antics Hidden Pictures - Diego T. Novo  
2013-11-21

Look for a garbage can with a layer cake for a lid and a crocodile with a mushroom in his snout! Thirty-eight pages of seek-and-find activities depict cute little animals in wacky, fun-to-color scenes.

Modern Coin Magic - J. B. Bobo 2012-05-24  
The most complete treatise on sleight-of-hand coin conjuring, including best traditional methods and modern innovations. Guides you systematically from basic techniques, through integrated tricks to complete acts, 18 in all. 510 clear illustrations.

The Look Cookers! - Jim Malloy 2015-02-01  
"Matthew is a normal boy in every way but one. He is a secret agent. But not just any kind of secret agent. Matthew is an eye spy! The enemy: he look cookers! The mission: the first day of

school! The goal: make it to school without being 'cooked.' In fact, Matthew is shy. He does not like eye contact. In his lively imagination, he envisions that anyone who looks at him has special powers - they are the look cookers!"--  
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**Bamboozlers** - Diamond Jim Tyler 2008-01-01

**Crinkleroot's Guide to Walking in Wild Places** - Jim Arnosky 1993-08-01

Take a walk in the wild with Crinkleroot! Include useful safety tips for avoiding ticks, poison plants, and other hazards.

*Modern Magic* - Professor Hoffman 2020-04-09  
Modern Magic by Professor Hoffmann was one of the first books published in English on the art of conjuring during the Victorian era. Hoffmann was considered to be one of the greatest authorities on the theory and practice of magic at that time. This hardcover edition is a facsimile of the 1876 edition and whilst some parts of the text are faded, it perfectly readable and make a

beautiful addition to any magician or historian's library.

**Bar Bets to Win Big Bucks** - Diamond Jim Tyler. 2020-04-15

Wager that you can show everyone something they have never seen and that after they have seen it, no one will ever see it again. Wager that someone cannot push a quarter through a dime-sized hole in a business card without tearing the paper. Bet that a spectator will not be able to catch a falling dollar bill that is held between their outstretched fingers. A professional magician shares tricks that will amaze and confound viewers — and maybe even win a couple of bucks in a friendly bar bet. More than 60 illustrated feats range from balancing a dime on the edge of a dollar bill to rolling a cue ball under a stick placed across a pool table. These quick tricks are easy to learn and can be performed with such everyday items as coins, pencils, and matchsticks.

*ICE COLD* - Morgan Strebler 2014-09-26

Morgan Strebler's Ice Cold System is one of the only systems that has been designed from the ground up to work in the real world, with 10 years of experience and constant evolution, it is now ready to be released. Imagine using any Tarot Deck, Runes, Palm, or even regular playing cards (or no oracle at all) and being able to tell names and secrets that have happened to them, medications they take, sexual orientation, and exact problems when they were children, even certain gambling pleasures of theirs, and doing it completely cold! Nothing is ever written down or said, no actual mentalism or magic gimmicks techniques or subtleties are used. The Ice Cold System was made with one goal in mind, to go up to anyone anywhere anytime, or even over the phone, and be able to tell them secrets about themselves, using life events that they have never told anyone! With no fishing, no Barnum statements, and again no magic ploys used whatsoever.

*Zarrow* - David Ben 2008

**Easy-to-Do Magic Tricks for Children** - Karl Fulves 2012-04-30

DIVStep-by-step instructions and clear diagrams show how to perform 18 mystifying maneuvers, using only common objects. Strength Test, Untangled, Elastic Lock, Mystic Spinner, Rollaway, Heavysset, The Great Escape, 11 more. /div

Payback Time - Carl Deuker 2010

Hoping to land the first real story of his career by interviewing reluctant cornerback Angel Marichal, high school journalist Mitch True attempts to learn why Coach McNulty appears to be holding back the promising young athlete. By the award-winning author of *Gym Candy*.

Fascinating Mazes - Robert Schenk 1994-01-28

Unusual collection of 36 computer-generated mazes, loosely based on themes from Lewis Carroll's *Alice's Adventures in Wonderland*. Instructions and solutions for puzzles which range from simple to difficult.

**The Phantom of the Card Table** - Eddie

McGuire 1969

All the Secrets of Magic Revealed - Herbert L. Becker 1996

Describes how a variety of magic tricks are performed by leading magicians, including Doug Henning, the Amazing Kreskin, Harry Houdini, Siegfried & Roy, and Mark Wilson.

**Games You Can't Lose** - Harry Anderson 2001

The comedian reveals the tricks behind cons, swindles, and wagers that are the mainstay of carnivals, casinos, racetracks, and con men.

**Houdini's Escapes and Magic** - Walter B. Gibson 2011-04

The secrets of the greatest magician of them all are revealed in this new one-volume edition of two classic long-out-of-print works, Houdini's Escapes and Houdini's Magic. Prepared by Walter Gibson after Houdini's death in 1926, from the magicians private notebook and memoranda, and with the assistance of his widow, Beatrice, and his friend and attorney,

Bernard M. L. Ernst, then President of the Society of American Magicians, these books provide the most complete description available of Houdini's feats and how he performed them. In effect, these are the books that Houdini himself would have written, if only he had lived long enough. Here are the details of the spectacular illusions: Walking Through a Brick Wall, The Spanish Maiden Escape, The Milk Can Challenge, and many more such marvelous feats. Special topics covered in the first volume include rope ties and chain releases, underwater escapes, and box, trunk, barrel and coffin escapes. In learning about his escapes, the reader will also learn about Houdini himself. As Melbourne Christopher, America's foremost illusionist, writes: "It will soon become apparent to the reader that though Houdini was daring, he never took an uncalculated risk. He would not accept a challenge unless he was sure he could meet it. He was physically fit, an athlete and a strong swimmer . Yet his assistants were poised

to rescue him if he didn't surface on schedule from an underwater box. A dozen less careful performers would have been drowned or seriously injured because they attempted this feat without sufficient knowledge or without taking necessary precautions. The second volume on Houdini's magic includes sections on impromptu tricks for close up performance; card tricks; slate tricks; message-reading and second-sight tricks; platform tricks; stage illusions and special effects (including a mid-air vanish and decapitation act); tricks that Houdini used to duplicate the effects of fraudulent mediums in his anti-spiritualistic campaigns and finally the notes Houdini made on the magic of the great Harry Kellar. All magicians, professional as well as amateur, will welcome the republication of these two classic books. WALTER GIBSON, after completing Houdini's Escapes and Houdini's Magic, turned to fiction writing, creating the famed mystery character of Lamont Cranston, also known as The Shadow. Under the pen name

of Maxwell Grant, he wrote novel-length stories for The Shadow Magazine for more than fifteen years. These novels were adapted for The Shadow radio program and today they are being reprinted in paperback and hard-cover editions. Under his own name, Mr. Gibson has written The Master Magicians and many other books in the fields of magic, games and the occult.

*Magic by Misdirection* - Dariel Fitzkee 1975

*Self-Working Card Tricks* - Karl Fulves  
2012-04-30

Noted magician and magic authority offers 72 tricks that work automatically through nature of card deck. No sleight of hand needed. Often spectacular. 42 illustrations.

[Encyclopedia of Impromptu Magic](#) - Martin Gardner 1998-09-01

**101 Magic Tricks** - Bryan Miles 2016-03-01  
Learn 101 simple magic tricks to astonish and amaze! Ladies and gentlemen, boys and girls.

Step right up and try not one, not two, not three, but 101 Magic Tricks! Astonish and amaze everyone you know with easy-to-master tricks and illusions. Learn classic sleight of hand techniques that are simple enough for any apprentice to grasp. Conquer magical ruses that require no special equipment, and are explained with simple step-by-step instructions. Bryan Miles will guide you through The Foundations of Magic including: The Hand, The Deck of Cards, Mechanic's Grip and Biddle Grip, Classic Two-Handed Spread, and Cutting the Cards.

[A Boy's Guide to Making Really Good Choices](#) - Jim George 2013-10-01

It's never too early to give young boys a resource that will help them learn the skills for making right choices in life. A Boy's Guide to Making Really Good Choices is designed to help boys ages 8-12 learn how to think through their options, realize the possible consequences, and develop good decision-making skills. In this book, Jim George uses helpful stories and

illustrations to walk boys through the kinds of choices they are likely to face each day—choices to... listen to their parents do their best in school, sports, and activities select friends with care be kind to siblings and others help out at home and use good manners Through the use of real-life scenarios, Jim George equips boys to build good character—the kind that will stay with them for life and honor God's standards.

*The Magic Numbers of Dr. Matrix* - Martin Gardner 2020-10-06

Martin Gardner's Mathematical Games columns in Scientific American inspired and entertained several generations of mathematicians and scientists. Gardner in his crystal-clear prose illuminated corners of mathematics, especially recreational mathematics, that most people had no idea existed. His playful spirit and inquisitive nature invite the reader into an exploration of beautiful mathematical ideas along with him. These columns were both a revelation and a gift when he wrote them; no one--before Gardner--

had written about mathematics like this. They continue to be a marvel. This volume is a collection of Irving Joshua Matrix columns published in the magazine from 1960-1980. There were several collections of Dr. Matrix, the first in 1967; they were revised as Gardner reconnected with the good doctor over the years. This is the 1985 Prometheus Books edition and contains all the Dr. Matrix columns from the magazine.

Symbolic Logic and the Game of Logic - Lewis Carroll 1958-06

Lewis Carroll explains the theory and applications of symbolic logic in a collection of entertaining problems

**Big Magic for Little Hands** - Joshua Jay 2014-10-21

Kids love magic. They love to see it, and they love to do it. Enter Joshua Jay, who started doing magic when he was 7 and was named champion at the World Magic Seminar (the Olympics of magic) by the time he was 16. His Big Magic for

Little Hands is packed with 25 astonishing illusions for kids ages 7 and up. In other words, it's sleight of hand for the small of hand. These are tricks that require little prep time and dexterity yet are guaranteed to deliver a big payoff. The large format, oversized text, and black-and-white vintage-style illustrations make Big Magic particularly easy to follow and kid-friendly. Here's how to levitate your sibling several feet off a bed. Escape Houdini-like from tightly bound ropes. There are also impromptu effects that can be performed anytime, anywhere, like Spook-Key, in which an antique key mysteriously rotates in your hand. Each easy-to-perform feat is clearly illustrated with step-by-step drawings and accompanied by insider tips. Joshua Jay is a master who guides his apprentices through every aspect of the magician's art, from the first step—taking the Magician's Oath—to how to minimize nervousness (Rule #1: Rehearse. A lot).

The Book on Games of Chance - Cardano,



Gerolamo 2015-12-16

Mathematics was only one area of interest for Gerolamo Cardano — the sixteenth-century astrologer, philosopher, and physician was also a prolific author and inveterate gambler.

Gambling led Cardano to the study of probability, and he was the first writer to recognize that random events are governed by mathematical laws. Published posthumously in 1663, Cardano's *Liber de ludo aleae* (Book on Games of Chance) is often considered the major starting point of the study of mathematical probability. The Italian scholar formulated some of the field's basic ideas more than a century before the better-known correspondence of Pascal and Fermat. Although his book had no direct influence on other early thinkers about probability, it remains an important antecedent to later expressions of the science's tenets.

**Practical Mental Magic** - Theodore Annemann  
2012-04-27

Outstanding collection of nearly 200 crowd-

pleasing mental magic feats requiring no special equipment. Author offers insider's tips and expert advice on techniques, presentation, diversions, patter, staging, more.

*How to Do Magic Tricks* - Nicholas Einhorn  
2017-03-01

Magic is universally recognized as a wonderful form of entertainment. This book reveals the secrets of a wide range of tricks and explains how to achieve a polished performance. It explains how to grip, shuffle and control cards, do tricks with glasses, napkins, cutlery, straws, cups, sugar cubes, matches, string and rope, and how to create the impression of mind-reading and thought transference. Once you have learnt the basic techniques, there are also many tricks to perform with coins and banknotes. With over 120 incredible magic tricks and more than 1000 step-by-step photographs, this book will enable you to amaze your friends and family.

[Scam School](#) - Brian Brushwood 2013-07-01

Whether you're trying to impress your friends or

the girl across the bar, Scam School is the ultimate guide to not impressing everyone around, but getting yourself some free drinks. With over eighty insane tricks, Scam School is the most advanced magic instruction book created to date. You become the life of the party (or the bar) with amazing tricks, including: The Human Chimney 2 Pints for a \$20 Napkin Chess Whiskey vs. Water The 10-Card Poker Scam The Spelling Bee And many more! Not only does Scam School allows you to learn tricks with unprecedented depth, but there are hundreds of photographs to show you step-by-step on how to pull these clever scams off. Imagine the eye-popping surprise on your friend's face when you summon smoke from nowhere or the shock on a girl's face when you read her mind! Imagine knowing that in any bar, in any situation, you can be entertaining enough to spend the whole night drinking for free. That's where Scam School comes in!

**Mental Epic Compendium** - Paul Romhany

2010-09-01

A books for magicians based on the Mental Epic Board and non-use of a gimmick board. This is a compilation of routines and ideas by some of the greatest thinkers in magic. Includes close-up routines, stage routines and parlor routines.

**Close-Up Magic Secrets** - Diamond Jim Tyler  
2010-12-16

"A professional performer presents tricks for magicians at every level of skill, especially novices. Intended for performances in bars, restaurants, and other close-up venues, these 29 routines include original tricks as well as tried-and-true crowd pleasers. Over 300 photographs illustrate clear instructions for illusions involving cards, money, fire, mind reading, and comedy"--

**Stars of Magic** - George Starke 2017-06-20

If you have not read and learned the magic contained in this book you have no business calling yourself a close-up magician. The magic by John Scarne, Dai Vernon, Bert Allerton, S. Leo Horowitz, Emil Jarrow, Francis Carlyle, Dr.

Jacob Daley, Tony Slydini, Ross Bertram, Nate Leipzig, and Max Malini helped shape the art of close-up magic as we know it. It has often been said that mastering the magic in this book will make you an accomplished close-up and sleight-of-hand artist. In many ways, it contains all the magic you need to build a professional caliber repertoire. Many have earned a living performing these routines and now you can too. Includes: 41 incredible routines by 11 incredible artists, a historical introduction and a bonus section with private correspondence related to the Stars Of Magic.

Finger Fantasies - Meir Yedid 2018-07-16

**Mental Gymnastics** - Dick Hess 2011-06-16  
Ready for a challenge? These puzzles offer a workout for your mathematical thinking processes along with your aptitude for logic and insight and your grasp of geometrical and analytical concepts. They'll test your perseverance, too! Suitable for dedicated

puzzlists ages 12 and older, these 123 brainteasers vary in difficulty, ranging from playful puzzles involving games to tough questions of probability. Complete solutions appear at the end.

**Diamond Jim Tyler's Mini Magic Marvels** -  
Diamond Jim Tyler 2021-07-14

Easily accessible for beginners and with much to learn for advanced magicians, this instructional guide walks readers through fun party tricks using everyday objects: no complicated props required. Diamond Jim even teaches you some mind reading effects!

**Magic For Beginners** -

A book for those who want to learn magic tricks and don't know where to start from. Magic tricks begin with small and easy and tricks then moves on to a bit harder ones. This book is related to all easy and simple tricks and just the book for beginners.

**Canyon Quest** - Jim Ware 2004

After his father mysteriously disappears on a

top-secret military operation, Mike and his mother move to the tiny town of Ambrosia, Arizona to live with Mike's paternal grandparents.

*Mazes and Labyrinths* - William Henry Matthews  
1970-01-01

With devoted scholarship and an appreciation

for what he terms "the lure of the labyrinth," Matthews explores accounts of ancient mazes, the "meanders" of Greek and Roman times, theories on the meaning of church labyrinths, the hedge maze, and more. All important or exceptional examples are illustrated with 151 line drawings.